

Improving the BER in LTE System using various Modulation Techniques over Different Fading Channel

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Abstract— Wireless communication is one of the mainly active areas of tools progress and has become an ever-more essential and prominent part of everyday life. Simulation of wireless channels accurately is very important for the intend and performance evaluation of wireless communication systems and components. We evaluated the act of available transmission modes in LTE. However, performance analysis can be done straightforward using evaluation of LTE. The performance of transmission modes are evaluated by calculating probability of Bit Error Rate (BER) versus Signal Noise Ratio (SNR) under the frequently used three wireless channel models (AWGN, Rayleigh and Rician). We will consider the data modulation and data rate to analyze performance that is BER vs. SNR. A comparative analysis of QPSK and 16QAM, 32 QAM and 64 QAM will also provide knowledge base which helps for application development in real-world.

Keywords— AWGN, Rayleigh, Rician, BER

I. INTRODUCTION

Long Term Evolution is the next-generation 4G technology for both Global System for Mobile communication (GSM) and Code Division Multiple Access (CDMA) cellular carriers. Approved in 2008 with download speeds of up to 173 Mb/sec, LTE was defined by the 3G Partnership Project in the 3GPP Release 8 specification. LTE uses a different air interface and packet structure than the previous 3G systems, including GSM's UMTS: Wideband CDMA (W-CDMA) and High Speed Packet Access (HSPA), and CDMA's Evolution-Data Optimized (EV-DO). However, it is envisioned that all GSM and CDMA2000 carriers will eventually migrate to LTE to provide an interoperable cellular system worldwide. LTE is a set of enhancements to the UMTS which was introduced in 3GPP Release 8. Much of 3GPP Release 8 focuses on adopting 4G mobile communication technologies, including an all Internet Protocol (IP) flat networking architecture. Along with the Worldwide Interoperability for Microwave Access (WiMAX) 2, the ITU previously designated LTE-A (LTE-Advanced) as the true 4G evolution. In late 2010, the ITU widened its definition to include regular LTE, WiMAX and HSPA+ as bona fide 4G technologies since they are considerably faster than existing 3G networks. LTE uses the Evolved UMTS Terrestrial Radio Access (E-UTRA) air interface, which is based on Orthogonal Frequency Division Multiple Access (OFDMA) and is a departure from the TDMA used in GSM and the CDMA used in GSM/UMTS and CDMA2000. In addition, LTE is based entirely on IP packets, and voice travels over IP (VoIP). The IP part of LTE is called "Evolved Packet System" (EPS), which was previously called "System Architecture Evolution" (SAE). Although the LTE is often marketed as 4G, first-

release LTE does not fully comply with the International Mobile Telecommunications (IMT) Advanced 4G requirements. The pre-4G standard is a step toward LTE Advanced, a 4G standard of radio technologies designed to increase the capacity and speed of mobile telephone networks. LTE Advanced is backwards compatible with LTE and uses the same frequency bands, while LTE is not backwards compatible with 3G systems.

The organization of present paper is as follow. Section II presents overview of OFDM. Section III describes the methodology used for proposed work as in this paper modulation technique is used. Result analysis is presented in section IV following the concluding remarks in section V.

II. LTE OFDM STRUCTURE

The incoming serial data is first converted from serial to parallel and grouped into x bitseach to form a complex number. The complex numbers are modulated in a baseband fashion by the IFFT and converted back to serial data for transmission. A guard interval is inserted between symbols to avoid inter symbol interference (ISI) caused by multipath distortion. The discrete symbols are converted to analog and low pass filtered for RF up-conversion. The receiver performs the inverse process of the transmitter. One tap equalizer is used to correct channel distortion. The tap coefficients of the filter are calculated based on channel information.

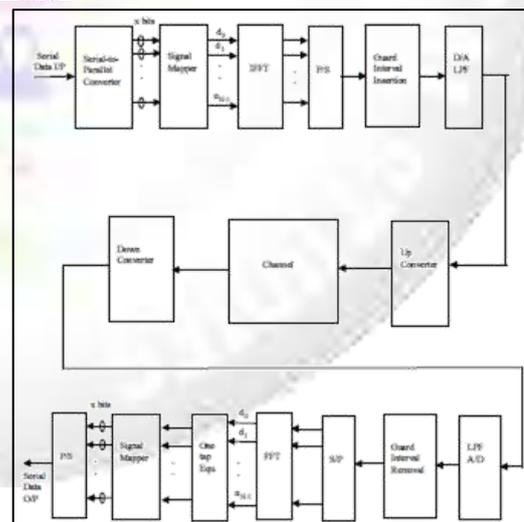


Fig. 1: OFDM Structure

Based on (1), received pilot and data subcarriers signal after FFT can be expressed as:

$$\begin{aligned} \overline{R}_{p_j} &= \sum_{j=1}^{N_r} \overline{P} \overline{H}_{p_j} + \overline{N}_{p_j} \\ \overline{R}_j &= \sum_{j=1}^{N_r} \overline{S} \overline{H}_j + \overline{N}_j \end{aligned}$$

Where \overline{R}_j and \overline{R}_{p_j} represent the received pilot and data signal at the j^{th} antenna respectively and \overline{P} and \overline{S} are the pilot and

data signals respectively and represent the channel parameters and the white Gaussian noise between the two transmit antennas and the N_r receive antennas for pilot and data signals respectively. The pilot elements of (4.2) can be expressed as:

$$p_j = [R_{p_{j,k_p}}(n)R_{p_{j,k_p}}(n+1)]^T$$

$$\bar{H}_{p_j} = \begin{bmatrix} H_{p_{j,k_p}}(n) \\ H_{p_{j,k_p}}(n+1) \end{bmatrix}$$

$$\bar{P} = \begin{bmatrix} P_{1,k_p}(n) & P_{2,k_p}(n) \\ -P_{2,k_p}^*(n) & P_{1,k_p}^*(n) \end{bmatrix} \bar{N}_{p_j} = \begin{bmatrix} N_{p_{j,k_p}}(n) \\ N_{p_{j,k_p}}(n+1) \end{bmatrix}$$

Where $k_p=0,1,\dots, N_p-1$. While the data elements are given as:

$$\bar{R}_j = [R_{j,k}(n)R_{j,k}(n+1)]^T$$

$$\bar{H}_j = \begin{bmatrix} H_{1,j,k}(n) \\ H_{2,j,k}(n+1) \end{bmatrix}$$

$$\bar{S} = \begin{bmatrix} S_{1,k}(n) & S_{2,k}(n) \\ -S_{2,k}^*(n) & S_{1,k}^*(n) \end{bmatrix} \bar{N}_{p_j} = \begin{bmatrix} N_{1,j,k}(n) \\ N_{2,j,k}(n+1) \end{bmatrix}$$

Where $k=0,1,\dots, N_s-1$.

Transmitted pilot and data signals are encoded in space, time and frequency as described in Fig 1-4. Therefore, $P_1(n)$ and $P_2(n)$ transmitted in MIMO symbol n and $P_1(n+1)$ and $P_2(n+1)$ transmitted during the second MIMO symbol $n+1$ can be expressed by (4.5).

$$P_1(n) = [p_{0,0} \cdot p_{2,0} \dots \dots \dots p_{2k_p} \dots \dots \dots p_{2N_p-4} \cdot p_{2N_p-2}]^T$$

$$P_2(n) = [p_{1,0} \cdot p_{3,0} \dots \dots \dots p_{2k_p+1} \dots \dots \dots p_{2N_p-3} \cdot p_{2N_p-1}]^T$$

$$P_1(n+1) = [-p_{1,0}^* \cdot -p_{3,0}^* \dots \dots \dots -p_{2k_p+1}^* \dots \dots \dots -p_{2N_p-3}^* \cdot -p_{2N_p-1}^*]^T$$

$$= -P_2^*(n)$$

$$P_2(n+1) = [p_{0,0}^* \cdot p_{2,0}^* \dots \dots \dots p_{2k_p}^* \dots \dots \dots -p_{2N_p-4}^* \cdot p_{2N_p-2}^*]^T$$

$$= -P_1^*(n)$$

$$S_1(n) = [S_{0,0} \cdot S_{2,0} \dots \dots \dots S_{2k} \dots \dots \dots S_{2N_p-4} \cdot S_{2N_p-2}]^T$$

$$S_2(n) = [S_{1,0} \cdot S_{3,0} \dots \dots \dots S_{2k+1} \dots \dots \dots S_{2N_s-3} \cdot S_{2N_s-1}]^T$$

$$S_1(n+1) = [-S_{1,0}^* \cdot -S_{3,0}^* \dots \dots \dots$$

$$-S_{2k+1}^* \dots \dots \dots -S_{2N_s-3}^* \cdot -S_{2N_s-1}^*]^T$$

$$= -S_2^*(n)$$

$$S_2(n+1) = [S_{0,0}^* \cdot S_{2,0}^* \dots \dots \dots S_{2k}^* \dots \dots \dots S_{2N_s-4}^* \cdot S_{2N_s-2}^*]^T$$

$$= -S_1^*(n)$$

The received vector and at MIMO symbols n and $n+1$ can be expressed as:

$$R_{p_j}(n) = [rp_{j,0}, rp_{j,2}, \dots \dots \dots rp_{j,2N_p-4}, rp_{j,2N_p-2}]^T$$

$$R_{p_j}(n+1) = [rp_{j,1}, rp_{j,3}, \dots \dots \dots rp_{j,2N_p-3}, rp_{j,2N_p-1}]^T$$

$$R_j(n) = [r_{j,0}, r_{j,2}, \dots \dots \dots r_{j,2N_s-4}, r_{j,2N_s-2}]^T$$

$$R_j(n+1) = [r_{j,1}, r_{j,3}, \dots \dots \dots r_{j,2N_s-3}, r_{j,2N_s-1}]^T$$

At the receiver side, as stated in Section 4.3, channel parameters of two consecutive MIMO symbols are assumed constant therefore and the receiver uses the pilot sequence in (5.2) to estimate the channel coefficients using the minimum mean square error (MMSE) as i

$$\bar{H}_{p_j} = \begin{bmatrix} \bar{H}_{p_{1,j,k_p}}(n) \\ \bar{H}_{p_{2,j,k_p}}(n) \end{bmatrix} = \begin{bmatrix} \bar{H}_{p_{1,j,k_p}}(n+1) \\ \bar{H}_{p_{2,j,k_p}}(n+1) \end{bmatrix}$$

Once channel parameters are evaluated, the receiver can detect the upper and lower data symbols of the adjacent data subcarrier. Using in (4.7) and in (4.4), the receiver constructs a new channel matrix and a new receive matrix given as

$$\ddot{H}_{p_j} = \begin{bmatrix} \tilde{H}_{p_{1,j,k_p}}^* & \tilde{H}_{p_{2,j,k_p}}^* \\ \tilde{H}_{p_{2,j,k_p}}^* & -\tilde{H}_{p_{1,j,k_p}}^* \end{bmatrix}$$

$$\ddot{R}_j = [R_{j,k}(n)R_{j,k}^*(n+1)]^T$$

The receiver uses the constructed channel matrix \ddot{H}_{p_j} and the constructed received data vector \ddot{R}_j for the combining scheme. Assuming that channel parameters of two adjacent subcarriers and two consecutive

III. FRAME WORK FOR IMPLEMENTATION

The main objectives of research work are to Study and analyze various technologies such as LTE, MIMO OFDM, Wireless Channel Modeling, Channel Fading and Modulation Techniques. To design a LTE system that supports various Modulation techniques and which can be tested using various Fading Channels. To evaluate the performance of proposed LTE system with various evaluation metrics such as BER and SNR.

Consider a complex tone signal:

$$x(t) = e^{2\pi f t}$$

with a period T. The peak value of the signal is:

$$\max[x(t)x^*(t)] = \max [e^{2\pi f t} e^{-2\pi f t}] = \max[e^0] = 1$$

The mean square value of the signal is:

$$E[x(t)x^*(t)] = E[e^{2\pi f t} e^{-2\pi f t}] = 1$$

This gives us a PAPR of 0 dB. Consider that an OFDM time signal is made of K complex tones (usually called subcarriers). Our signal can be represented by the following formula

$$x(t) = \sum_0^{K-1} a_k e^{\frac{j2\pi k t}{T}}$$

For simplicity, let's assume $a_k=1$ for any k . In this scenario, the peak value of the signal is:

$$\max[x(t)x^*(t)]$$

$$= \max \left[\sum_0^{K-1} a_k e^{\frac{j2\pi k t}{T}} \sum_0^{K-1} a_k^* e^{-\frac{j2\pi k t}{T}} \right]$$

$$= \max \left[a_k a_k^* \sum_0^{K-1} \sum_0^{K-1} e^{\frac{j2\pi k t}{T}} e^{-\frac{j2\pi k t}{T}} \right]$$

$$= K^2$$

The mean square value of the signal is:

$$E[x(t)x^*(t)] = E \left[\sum_0^{K-1} a_k e^{\frac{j2\pi k t}{T}} \sum_0^{K-1} a_k^* e^{-\frac{j2\pi k t}{T}} \right]$$

$$= E \left[a_k a_k^* \sum_0^{K-1} \sum_0^{K-1} e^{\frac{j2\pi k t}{T}} e^{-\frac{j2\pi k t}{T}} \right] = K$$

Constellation diagram of different modulation technique is given as

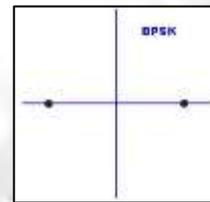


Fig. 2: Constellation Diagram of BPSK

The simplest form of PSK is binary phase-shift keying (BPSK), where $N = 1$ and $M = 2$. Therefore, with BPSK, two phases ($2^1 = 2$) are possible for the carrier. One phase represents a logic 1, and the other phase represents a logic 0. As the input digital signal changes state (i.e., from a 1 to a 0 or from a 0 to a 1), the phase of the output carrier shifts between two angles that are separated by 180° . Constellations diagram of BPSK is represented in fig 2.

8-QAM is an M-ary encoding technique where $M = 8$. Unlike 8-PSK, the output signal from an 8-QAM modulator is not a constant-amplitude signal. The outputs from the I and Q channel product modulators are combined in the linear summer and produce a modulated output of summer output $= -0.541 \sin_{ct} - 0.541 \cos_{ct} = 0.765 \sin(\cos - 135^\circ)$. For the remaining tribit codes (001, 010, 011, 100, 101, 110, and 111), the procedure is the same. Constellations diagram of 8-QAM is represented in fig 3.

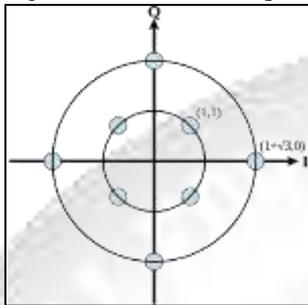


Fig. 3: Constellation Diagram of 8 - QAM

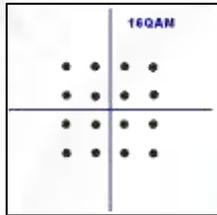


Fig. 4: Constellation Diagram of 16 - QAM

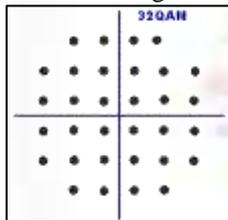


Fig. 5: Constellation Diagram of 32 - QAM
32 - QAM constellation is explain in the fig 5. There is 32 points each are $45^\circ, 135^\circ$ respectively.

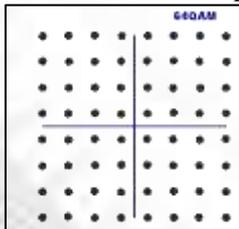


Fig. 6: Constellation Diagram of 64 - QAM
64 - QAM constellation is explain in the fig 5. There is 64points.eachpointsare parallel align to each other.

IV. RESULT ANALYSIS

In this paper, main focus on the bit error rate of different modulation technique. Table 1 represent the parameter used for evaluation of LTE Bit error rate.

Parameter Name	Description
Transport Block Size	Size of transport block
AvailablePDSCHBits	Size of coded transport block after rate matching (codeword size)
Modulation	Modulation scheme, one of {'QPSK', '16QAM', '32-QAM' '64 - QAM' }

SNRRRange	Eb/No range in dB
RVSeq	Redundancy version indicators sequence
NturboDecIts	Number of turbo decoder iteration cycles
OverlayGraphs	Holds the previous graphs when checked, thus overlays new curve on previously drawn curves

Table 1: Parameters for Evaluation of LTE BER

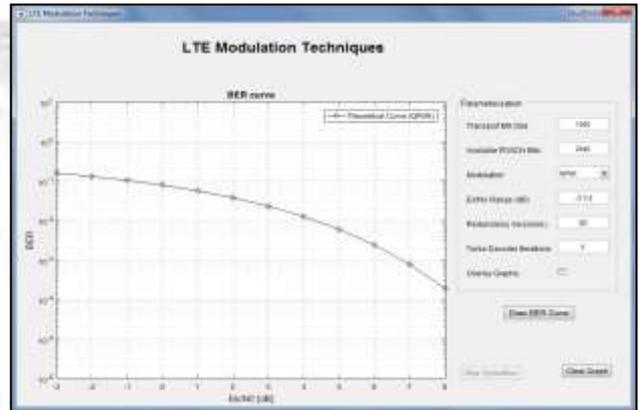


Fig 7 initial Screen with Theoretical LTE BER Evaluation

Fig 7 represents theoretical LTE bit rate evaluation. A random stream of bits the size of the desired transport block undergoes Downlink Shared Channel (DL-SCH) coding to rate match the transport block to the available PDSCH bits. Scrambling, modulation, pre-coding and layer mapping are then applied to form the complex PDSCH symbols. AWGN is added to these symbols after which channel decoding and demodulation are performed to recover the transport block. Using the recovered transport block a BER curve is plotted for a given range of SNR values.

If we compare with the previous work, BER is reduce by 1.1 db.

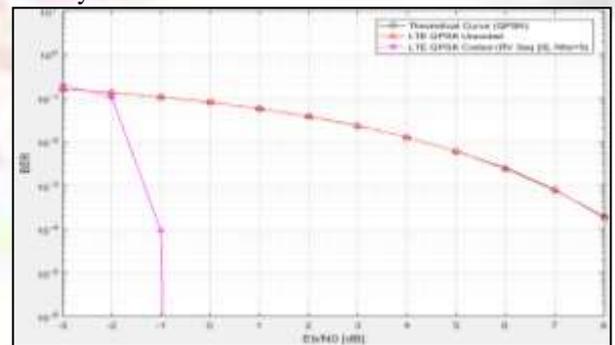


Fig. 8: BER Curve for LTE under QPSK Modulation with Uncoded and Coded Bits

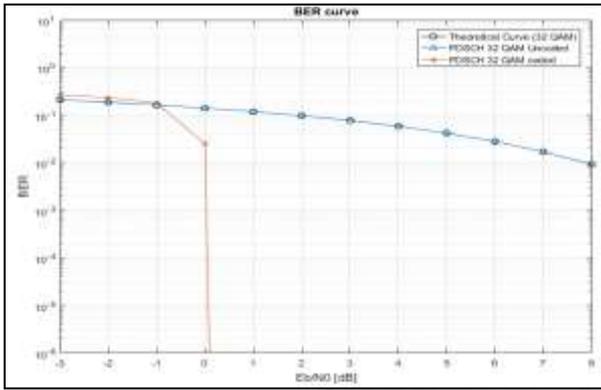


Fig. 9: BER Curve for LTE under 32QAM Modulation with Uncoded and Coded Bits

Fig 8 represent the bit error rate curve for LTE system. These are comes for QPSK modulation system. BER for QPSK is minimized with previous work is 1.119 db

Fig 9 represent the bit error rate curve for LTE system. These are comes for 32QAM modulation system.

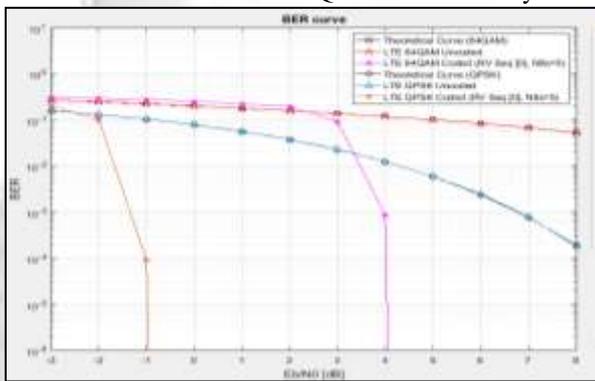


Fig. 10: Comparison of QPSK and 64 Modulations over LTE

A comparison is made for QPSK & 64 bit modulation over the long term evaluation system. As compare to previous research, applied modulation technique is optimized.

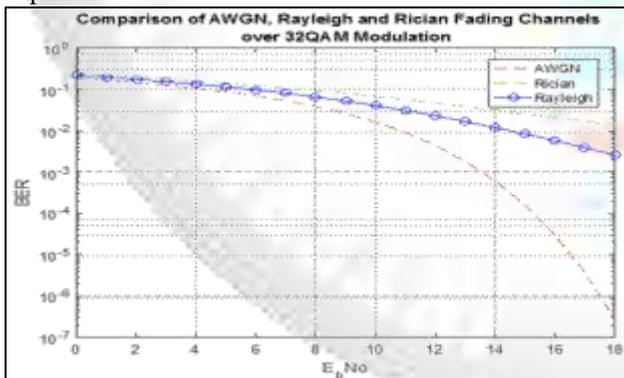


Fig. 11: Comparison of AWGN, Rayleigh and Rician Fading channel

Figure 11 represent the comparison between the AWGN, Rayleigh and the rician fading channel. AWGN channel have very less noise as compare to other channel. The proposed channel provides less noise as compare previous work in rician channel

V. CONCLUSION

We evaluated the act of available transmission modes in LTE. However, performance analysis can be done straightforward using evaluation of LTE. The performance of transmission modes are evaluated by calculating probability of Bit Error Rate (BER) versus Signal Noise Ratio (SNR) under the frequently used three wireless channel models (AWGN, Rayleigh and Rician). We will consider the data modulation and data rate to analyze performance that is BER vs. SNR. The evaluation of performance will confirm increase in the coverage area of the physical layer in the LTE devices. The improved a model can describe a fading environment, improved can it be compensated with other signals, so that, on the receiving end, signal is error free.

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